

Xiaoyin (Yin) Li

US Citizen
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experience

Zoosk Inc, San Francisco, CA

Software Engineer

Feb 2014 - Jan 2015

- Develop and design desktop and mobile friendly web application using AngularJS, Google Closure, Node.js, and other technologies
- Prototype and create web application from design comps and specs provided by UX and product teams
- Coordinate with project management, API, platform, UI, and UX teams to complete weekly sprint goals
- Create internal tools to simplify pipelines for testing and product management
- Research and experiment with new technologies to improve existing and new features

Rosetta, Hamilton, NJ

User Interface Developer

Associate

May 2011 - February 2013

Senior Associate

March 2013 - August 2013

- Support senior developers in Android application development
- Translate design comps into UI framework for CRM, websites, eBooks, and Kindle e-books
- Balance multiple project milestones
- Coordinate with account and project management, resource, and creative teams to ensure solutions meet coding standards and client approval

Sarah Heinz House Robotics, Pittsburgh, PA

Design Mentor (Volunteer)

January 2011 - February 2011

- Teach students Maya, basic HTML and CSS
- Mentor students while they design and create a robot for the FIRST Robotics Competition

Digital Embryo, Milltown, NJ

3D Artist

May 2008 - November 2010

- Conceptualize/create low-poly models and terrains, create photorealistic and non-photorealistic textures for environments and props, and set up lighting for natural and manmade environments
- Coordinate with development team on realistic artistic goals

3D Artist - Intern

May 2007 - August 2007

- Create various models and textures for game environments, items, and character skins

education

Carnegie Mellon University - Pittsburgh, PA

May 2011

Bachelor of Science in Computer Science

Minor in Chinese

software & scripting

- Javascript
- HTML/CSS
- Photoshop
- AngularJS
- Java
- SVN/Git
- Google Closure

References available upon request